**TOP DESIGNS 2023 LARGE PRINT EXHIBITION LABELS**

**VISUAL**

**COMMUNICATION DESIGN EXHIBITION LABELS**

# Sasha Joe

Lauriston Girls’ School, Armadale Wurundjeri Country

# Videre Exhibition

*Videre Exhibition architectural model* Acrylic sheets, paper, laser jet print, foam core, polystyrene

*Videre Exhibition promotional material*

Paper, block printing ink, inkjet print

The client, *Tech Through Time*, required promotional material and a design for an interactive exhibition

focusing on the history of vision

enhancement. Targeted towards teenagers and young adults, the promotional material combines both digital and manual methods to celebrate the intersection of science and creative processes. The exhibition layout draws inspiration from the way in which we see the world, allowing visitors to move through the space as if they were light entering the human eye.

# Alexandra Jacobson

Rosehill Secondary College, Niddrie Wurundjeri Country

# Sprout Restaurant

*Sprout branding and merchandise* Inkjet print, craft paper, coffee cup, bamboo container, bamboo cutlery, t- shirt, tote bag

*‘Simply Food’ book cover design*

Inkjet print, paper

Sprout has an organic and food- focused philosophy. Fresh, organic, natural flavours are at the centre of every meal. This concept carries

through the cohesive branding

experience including logo, style guide and restaurant-related merchandise. Customers are inspired to bring the experience and recipes of Sprout home through the ‘Simply Food’ cookbook. The naturally vibrant colours of fresh food are emphasised through vivid cross-sections, creating a unique and eye-catching book cover that intends to capture the essence of the delectable recipes within.

# Asha M Surujpal

Heathdale Christian College, Hoppers Crossing

Bunurong Country

# Theia & Helios

*Logo, branding and accessible packaging for the visually impaired community*

Inkjet print, foam board *Accessible skincare bottles for the visually impaired community, including 3D model*

Cricut smart vinyl, inkjet print, foam board, TierTime UP300 3D printer, yellow ABS filament

Theia & Helios is an Australian

skincare company that champions innovation, diversity, accessibility and inclusion. Their goal was to create an accessible skincare range for those in the vision-impaired community, regardless of their braille fluency, because only 10 per cent of vision- impaired people can read braille. This brief was fulfilled through the conscious inclusion of multiple touchpoints. Specifically, the braille, tactile step indicators and the QR- code-activated audible resources empower consumers to independently access products that

make them feel confident, fresh and

hygienic.

# Candice (Tangtang) Sun

Genazzano FCJ College,Kew Wurundjeri Country

# Shame Away & W!LD

*Shame Away mobile application and promotional video*

Inkjet print, satin paper, video W!LD *board game and packaging* Inkjet print, satin paper, card, 3D printing

The not-for-profit organisation Femelle.power.org (FPO) recognises an increase in women experiencing low self-esteem and battling negative

body image. FPO believes that this is

the main factor influencing the mental wellbeing of women across Australia and wished to develop a mobile application and a board game to bring warmth to those in need.

Their goal is to improve young women’s confidence by promoting the value of self-esteem and raising awareness of young women’s mental health within the broader community.

# Eloise Roberts

Ivanhoe Grammar School, Ivanhoe Wurundjeri Country

# The LightBox Community Stage Space

*Stage space 3D model*

Plywood, grout, tissue paper, wire, glue, LED lights

*Promotional event poster and flyers with light business cards*

Paper, card stock

The City of Port Philip Council required the design of an outdoor community stage space and advertisement for the opening night

of an event targeted at the local

residents of St Kilda. The space was expected to be inclusive, relaxing and versatile for different events, reflecting the context of St Kilda. The advertisement needed to work visually with the design of the stage space, using both type and graphics to effectively promote the event.

# Tiffany Vuong

Marian College, Sunshine West Wurundjeri Country

# Meng Yu Teahouse

*Logo design presentation boards, packaging, business cards and merchandise*

Inkjet print, foam core, paper, plastic, card, canvas fabric

*3D architectural model and presentation board*

Inkjet print, wood, paper, LED lighting, foam core

The Meng Yu Teahouse utilises the

natural textures and colours of locally sourced wood to reflect its organic brand of cozy tea drinks and desserts. Originally from Taiwan, founder Wen Lee aspires to grow his brand by franchising internationally and sought to reimagine the logo and architectural design in the Melbourne store. Wen Lee intends to celebrate a new era that blends the beauty of traditional East-Asian architecture with contemporary Australian architectural styles. The brand identity is presented through a 3D

model, presentation board and

merchandise and packaging samples.

# Felice Todd

Avila College, Mount Waverley Wurundjeri Country

**Artystree Art and Supply Brand** *Logo identity, branding samples, and storage unit packaging*

Inkjet print, vinyl, pencil cases, plastic tin, paint brush, card, acetate, ribbon *Artystree storage unit*

Card, vinyl, foam core, paper, leather, hinges, screws, wood

Artystree, a Melbourne-based art supplies company, required the development of a brand identity,

applied to an array of products to

promote the brand. The company’s values of self-expression and sustainability were emphasised through the illustrations and implementation of selected design elements and principles. The second presentation, a transportable storage unit, uses lightweight card and celebrates the brand identity. This unit was designed to ensure optimal organisation and storage of art- related objects and materials.

# William May

Marcellin College, Bulleen Wurundjeri Country

# CANVAS pod

*Brand identity and user guide* Foam core, inkjet print *CANVAS pod and scaled model*

Balsa wood, card, inkjet print, foam core

CANVAS required the creation of a brand identity and environmental

design for their ethically made pods,

located across regional Victoria. The observatory-like design fully immerses guests in their surroundings and offers escape from the buzz of the city. The use of imagery, symbols and the colour navy in the branding and user guide link to the pod’s context, reflecting the mission of CANVAS as a brand.

# Chiara Lestino

Galen Catholic College, Wangaratta Yorta Yorta Country

**Kobuko Dessert Shop** *Branding and packaging* Inkjet print, card, paper *Display unit*

Inkjet print, paper

Kobuko is a new dessert shop and cafe located in Melbourne that sell a fusion of Filipino, Korean and Japanese desserts. They required a brand identity and packaging.

Additionally, Kobuko required an

engaging and memorable display unit that will encourage the sale of their products. A unique and emotive logo, with colours and playful shapes, creates a cohesive branding that can also be used throughout the shop interior.

# Emily Knight

Yarra Valley Grammar, Ringwood Wurundjeri Country

# KENKŌ

*Brand logo and promotional set* Inkjet print, card, paper, sticker paper *Can packaging and box*

Inkjet print, paper, sticker paper, clear plastic cans

KENKŌ is a brand that creates organic, naturally brewed kombucha. They required a logo and promotional material that included a poster,

coaster, stickers and shelf wobbler for

their store. It was important that a consistent, minimalistic aesthetic was maintained to reinforce the brand identity. KENKŌ also required designs for three separate kombucha flavours. These are displayed on clear cans to create a unique point of difference for the brand. A consistent aesthetic is maintained across all designs, including a packaging box, by using mountain illustrations throughout.

# Katja Medd

Brighton Secondary College, Brighton Bunurong Country

**Möbel Ändern Shelves** *Adaptable shelving system* Pine wood, PLA plastic *Instructions and packaging* Toner print, paper

Möbel furniture company required a unique, adaptable and easy-to-use shelving system, targeted at creative adults aged 25–50. Branded instructions and packaging were also required. The simple form and

intuitive design allow users to be

limited only by their own creativity.

# Emma Simmonds

Padua College, Mornington Bunurong Country

# Evergreen Wander

*Magazine*

Inkjet print, cartridge paper, book- binding tape, double-sided tape *Postcards*

Inkjet print, silk paper

Evergreen Wander is an independent Australian magazine business that releases monthly magazines with a range of accompanying promotional postcards. Evergreen Wander is

focused on creating fun, inspirational

articles that explore art, nature, travel and food. The postcards celebrate the unique imagery of artists, illustrators and designers who are featured in each magazine release.

# Aidan Maher

Ringwood Secondary College, Ringwood

Wurundjeri Country

# Urban Fringe

*Branding, cheese packaging and serving board*

Inkjet print, paper, laser etched acacia wood

*Salt and pepper shakers*

3D printed PLA and TPU, inkjet print, paper

The combined deli and café at Urban

Fringe Dairy offers a unique reimagining of the traditional farmhouse experience. The branding utilises a modern minimalist aesthetic, incorporating geometric shapes that are reminiscent of artisan cheese forms. The salt and pepper shakers concept, consistent with the brand’s focus on geometry, ensures that the cohesive branding experience extends all the way to the café table.

Urban and rural meet in a magnetised, interlocking form that unites the bold shapes and flowing curves to produce an engaging yet

functional design.

# Meishan Guo

McKinnon Secondary College, McKinnon

Bunurong Country

# Tuffy

*Children’s book*

Inkjet print, paperboard, paper *Phone application presentation board* Inkjet print, paper, foam board

Human Welfare required a pet-based picture book and phone application for children aged 6–12 and young adults aged 13–23. A character presentation board was also required

to welcome and engage their

customers. The simple illustrations and soothing colours evoke a sense of calm, ensuring a relaxed user experience. This aligns with the brand’s goal of promoting ways to manage stress and raising awareness of mental health issues.

# Siena Tieri

Genazzano FCJ College, Kew Wurundjeri Country

# Ganbu Barin

*Presentation board and 3D model* Inkjet print, card, foam board, paint, plastic

*Logo design, business card and clothing*

Inkjet print, paper, card, foam board, cotton

My Aboriginal heritage was my inspiration to create Ganbu Barin Community Arts Centre: a structure

that captures Aboriginal culture,

Country and community. Ganbu Barin encourages coming together to gather, yarn and respectfully engage with others on the Traditional Lands of the Wurundjeri people and celebrates the rich history and contribution of First Nations Peoples. The Art Centre consists of an information desk, gift store, kitchen, cafe, art studio, multi-purpose room and gallery/exhibition space.

**MEDIA FILM EXHIBITION LABELS**

# Will Calleja

Footscray High School, Footscray

Wurundjeri Country

# The Trials and Tribulations of Being Jordan

Teen Drama, 6min 16sec

Jordan is a troubled teen making her way through high school. Resenting her current lifestyle, she starts to re- evaluate how she lives her life and deals with social anxiety.

# Samantha Chim

East Doncaster Secondary College, Doncaster East

Wurundjeri Country

# Break the Mould

Documentary, 4min 53sec

A documentary-style interview with 35-year-old transgender model and public figure, Rora Mac, about her struggles going through life and what she had to conquer to get to where she is now.

# Luca Di Natale

St Michael’s Grammar School, St Kilda Bunurong Country

# Mechanical Dreams

Science Fiction, 6min 41sec

A suspiciously advanced robot, RX-39, contemplates his purpose in a dystopian society in which humans overpower and control robots. As RX- 39 struggles to comprehend his purpose, he questions the daunting reality faced by his kind… will he overcome the authority?

# Emile Feik

University High School, Coburg Wurundjeri Country

# Earl Dreams of Apples

Arthouse, 9min 59sec

An adolescent boy has a night of strange and vivid dreams involving a beach full of buried apples, a disappearing razor, a masked man and a highway at night. All these surreal images materialise a fear of the future and a desire to return to the comfort of childhood.

# Ella Hennessy

Padua College, Mornington

Bunurong Country

# Bloom

Family, 3min 22sec

*Bloom* delves into feelings of grief and loneliness after losing someone close, proposing that there is always love and support from sometimes unexpected sources.

# Henry Holmes

Wesley College, Melbourne Bunurong Country

# Bert

Coming of Age, 6min 33sec

A young boy finds an injured bird on his way to school and decides to take it home and care for it until its wing heals. Soon after, the bird dies.

Placing it into a shoebox, the boy decides he will bury the bird and return it to the place he found it.

# Lola Keddie

Albert Park College, Albert Park Bunurong Country

# Driven To Revenge

Heist movie, 5min 33sec

In her old Kombi van, Sharon nervously drives Jane towards her destiny. Jane is hellbent on revenge for wages stolen by her pizzeria boss. This is heist movie set in suburbia where stolen wages are the prize.

# Jasmine Lane

Casey Grammar School, Cranbourne East

Bunurong Country

# I’m a Background Character

Action-Comedy, 3min 23sec

When, in a twist of fate, the main character of the story dies at the hands of a villain, an unremarkable college student decides to take on the mantle of saving the world, even though he’s supposed to be nothing more than a background character.

# Tia McNeill

Virtual School Victoria, Thornbury

Wurundjeri Country

# The Cleaners

Psychological thriller/Tragedy, 4min 54sec

*The Cleaners* is a stop-motion animation told through the point-of- view of a grandfather as he celebrates his 80th birthday with family.

Peculiarities emerge as the night progresses and large gloved hands begin removing objects – symbolic of

memories – cluttered throughout the

protagonist’s home.

# Han Nhi Ngo

Williamstown High School,

Williamstown Bunurong Country

# Going Home – Về Nhà

Family/Coming of Age, 7min 12sec

*Going Home – Về Nhà* follows the journey of a Vietnamese girl as she tries to find her home. The film explores the detachment of second- generation Vietnamese-Australians who struggle to connect with their culture and feel lost amid societal expectations.

# Sequoia Pather

Swinburne Senior Secondary College, Hawthorn

Wurundjeri Country

# Shift

Drama, 5min 58sec

A young girl named Marlee runs away from home in the middle of the night to flee her abusive mother. She navigates homelessness with her dog while dealing with the emotional toll of her troubled past.

# Jai Postma

Ashwood High School, Ashwood

Wurundjeri Country

# Paws

Science Fiction/Adventure, 4min 40sec

*Paws* is an animation that follows a cat traversing a post-apocalyptic city in search of food. The film is a technical exercise in realistic animation, focusing on survival amid destruction.

# Adam Rudnicki

Ivanhoe Grammar School, Ivanhoe Wurundjeri Country

# Steam Alive

Documentary, 8min 18sec

*Steam Alive* is a documentary that highlights the generational shift occurring in Victoria’s railway preservation sector, where many young volunteers are now joining railway organisations to continue the restoration and running of Victoria’s heritage trains.

# Evie Taylor-Constable

Coburg High School, Coburg Wurundjeri Country

# Beachcomber Blues

Romantic drama, 2min 53sec

In this animation, an old dog searches a beach to find a seashell to gift his husband. However, he is impeded by slowly worsening weather as a storm threatens to sabotage his search.

Motivated by his memory and love for his husband, he carries on undeterred until he finally finds the perfect shell.

# Xaviere Weis

Northcote High School, Northcote

Wurundjeri Country

# Sensory Memory

Indie, 4min 15sec

This music video explores themes of self-expression, friendship, the pursuit of happiness and joy. It follows two young women adventuring through the city and countryside, celebrating the magic of female friendships.

**MEDIA PRINT EXHIBITION LABELS**

# Megan Tran

Yarra Valley Grammar, Ringwood Wurundjeri Country

# One Day with Grandma

Story Book

My illustrated story book, *One Day with Grandma*, examines love as a delicate, moving emotion that connects one person to another and centres the bond between grandparents and their grandchildren. My own family served as my primary source of inspiration, as I was fascinated by our daily interactions

and engagements. Through my

expressive illustrations and narrative, I aimed to encourage parents and children to find emotional resonance, for children to value their grandparents and the warmth of family affection, and for adults to respect their children’s needs rather than imposing their own.

# Emily Widjaja

Geelong Grammar School, Corio

Wadawurrung Country

# i'm [not] okay

Zine

*i’m [not] okay* is a mixed media zine that discusses the suppression of emotions. Focusing on young women’s experiences with this topic, the zine includes a collection of five individual reflections. These are presented through texts describing the models’ personal thoughts and emotions. The portraits included use

mixed media techniques, such as

image transfers and torn paper collage. With the use of tracing paper in my final product, I intended to create a layered narrative for my audience. As they flick through each model’s individual section, the viewer comes closer to unravelling the model’s pure emotional state that might otherwise be disguised.

# Kim Xuyen Quinton

Parkdale Secondary College,

Mordialloc Bunurong Country

# Auspicious

Graphic Novel

*Auspicious* is a coming-of-age graphic novel that explores anxieties about entering adulthood. Following the protagonist Jax Payne, we watch as they undergo the final months of high school, face hardships and form a relationship with the mysterious character Buffy. Inspired by creatives

such as Wes Anderson and Hayao

Miyazaki, I aimed to depict universal experiences through the lens of unconventional characters to create a visually and structurally captivating world.

# Jack Maliszewski

Padua College, Mornington

Bunurong Country

# Trying Again

Graphic Novel

*Trying Again* is a graphic novel that pays respect to the format and characteristics of manga. The narrative is a short story about why media is so important to our culture and understandings. My graphic novel portrays a world in which all media is heavily controlled and creativity, storytelling and idea-sharing no

longer exist. The protagonists of the

story attempt to bring creative autonomy back.

**MEDIA AUDIO EXHIBITION LABELS**

# Lachlan Whatman

Saint Ignatius, Drysdale Wadawurrung Country

# Legend of the Chosen One

Audio Drama, 27 mins

The idea for *Legend of the Chosen One* came from an interest in voice acting and the fantasy genre. Knowing the limitations of my resources and the visual demands of fantasy as a genre, I decided that an audio drama would force the audience to use their imagination for the visual aspect. The sound alone aims to evoke a

fantastical world. The inspiration for

my comedic, satirical approach came from a boredom with overused fantasy tropes. I have attempted to highlight the unconvincing logic that appears in a lot of mainstream fantasy media. My jovial mockery of this media form comes from a place of love because the fantasy genre holds a very special place in my heart.



**MEDIA PHOTOGRAPHY**

**EXHIBITION LABELS**

# Callista Kosasih

Waverley Christian College, Narre Warren South

Bunurong Country

# Strings Attached

Inkjet print, yarn

*Strings Attached* is a series of twelve photographs that represent the universal connection of emotions and how they interact and bind with one another. The red yarn resembles the veins and vitality of emotions as they

attach themselves onto the

individuals in the photographs. Exploring how deep-rooted connections manifest between people and emotions, I invite my audience to reflect on the images and their own emotional experiences.

# Grace Atherton

Footscray High School, Footscray Wurundjeri Country

# The Light

Picture Book

*The Light* is centred on a child named Bailey and their struggle to experience self-empowerment. This is expressed through the analogy of the electricity in the house turning off and on. I wanted to explore insecurity and uncertainty through this young character, as I believe the struggle for self-confidence is part of being human

and is relatable across all ages and

identities. The illustrative style combines simplicity with dramatised light and colour to evoke a pensive atmosphere and encourage readers to reflect on their inner power.

**PRODUCT DESIGN AND TECHNOLOGY EXHIBITION LABELS**

# Jade Leahy

Strathmore Secondary College, Strathmore

Wurundjeri Country

# Family Games Table

Recycled Tasmanian oak floorboards, plywood, recycled pine, fabric, Velcro

During the 2020 Melbourne lockdowns, many families spent their days trying to reconnect through playing board and card games. This table is designed to function as an everyday surface for busy families, while providing an area to play games

on. The unique design allows for

games to be continuously paused by putting the lid back on top of the multifunctional table and resumed when ready.

# Noah Abdelmalak

Carey Baptist Grammar School, Kew Wurundjeri Country

# Designer’s Toolbox

American maple, pine, rattan, canvas, felt, PLA, macrame rope

My design brief highlighted the need for a product that stored art and design equipment in a way that extended its life, reduced the cost of broken tools and minimised environmental impact. By championing quality and minimalism, and inspired by the Japanese bento

box, the Designer’s Toolbox provides

ample storage while still catering for the bespoke equipment used by different creatives. My product combines functionality with an aesthetic that favours clean lines and curves.

# Ivana Donnan

Marian College, Ararat Eastern Maar Country

# Egg Bus

Polypropylene mesh, vinyl, snap fasteners, pop rivets, buckle clips, cotton heading tape

*Egg Bus* was created after many treacherous journeys back from the chicken coop. Numerous eggs were lost in a dangerous balancing act, prompting a need for a safe, durable and reliable way to carry eggs. By

utilising locally sourced, recycled

truck tarp and fly-screen, *Egg Bus* provides rural chicken owners with a sustainable solution that cares for the environment, and in turn their feathered friends! With a modular design and easy-to-clean mesh base, *Egg Bus* is accessible to a variety of chicken owners.

# Shahla Paynter

Eltham High School, Eltham Wurundjeri Country

# Eco-friendly Evening Wear

Cotton, linen, wood, recycled fibre, yarn

The fashion industry is the ‘second most polluting industry on the planet’ (Vogue, 2021), with more than 60% of all clothes made annually being discarded. In a society that disposes of clothing so frequently, more sustainable options for the industry are necessary. My design problem

focused on fast fashion waste, and I

designed an eco-friendly evening wear garment to address this issue. The process involved sourcing environmentally friendly materials, with the aim of producing an entirely biodegradable garment.

# Isabella Donat

Virtual School Victoria, Thornbury, Wurundjeri Country

Mentone Girls' Secondary College, Mentone, Bunurong Country

**The Warmth of Water** Deadstock wool (82% wool, 18% mohair), satin

In creating this product, I set out to create a coat that had warmth at the forefront of its design. I was inspired by reflections of the sun in the ocean and these colours have been incorporated into the lining of the

coat. This concept led to the name

*The Warmth of Water*, a garment that combines function and fashion and keeps the user warm all through winter.

The design takes inspiration from 1960’s design aesthetics and features a hood and welt pockets to suit Melbourne’s unpredictable weather.

# Shobhit Mehra

Strathmore Secondary College, Strathmore

Wurundjeri Country

**Multipurpose Furniture** Plywood timber, wood safe glue, screws, wood biscuits, veneer, magnets

With housing rental rates rising, many people are now opting to live in smaller apartments. This has resulted in a widespread need for multipurpose furniture. In creating this product, I undertook research

into similar, existing products and

decided to incorporate the three most common types of furniture found in a small apartment: the dining table, coffee table and desk. Scandinavian design elements were incorporated to give the product a minimalist yet contemporary look and appeal to its intended target audience of young adults aged 18–30.

# Harrison Carr

Carey Baptist Grammar School, Kew Wurundjeri Country

# Children's Rotating Drawers

Plywood, aluminium, paint, magnets

With space becoming increasingly restricted in hospitals, children find themselves recovering in smaller and less appealing rooms after procedures. In producing this storage cube, I aimed to improve the experience for children in hospitals. I conducted research to understand what children desired and required in

a hospital room, and what would

make them feel most at home. This unique design offers optimal storage styles and functional features to engage a younger audience.

# Grace Lucas

Northcote High School, Northcote Wurundjeri Country

# Blaze Guard

Cotton, satin, Velcro, polyester tape, LED lighting

My design brief was developed to address the concerns of parents living in fire-prone areas, regarding their children’s safety in emergency situations. My garment was designed to have a completely fire-retardant outer shell to give children’s heads and vital organs full protection. The

front of the garment is lined with

quick-fastening Velcro that children can easily manage themselves. LED lights allow the product to be seen in low lighting, while simultaneously making the jacket more visually appealing for the child given the conditions of its use are confronting.

# Marlo Morton

Wesley College, St Kilda Bunurong Country

**Disassembling Indoor Planter** Cypress timber, annealed glass, galvanised steel, magnets, copper pipe

Our increasingly busy lives leave little time for plant lovers to properly care for their plants.. In creating this product, I set out to design a planter that would meet the requirements of particular plants over extended periods, by reducing the time

required for maintenance by plant

owners. I achieved this by creating a water reservoir and enclosed design that provides optimal water retention. Because this requires significantly less watering, I was able to meet the time-saving goal I set out to achieve.

**THEATRE STUDIES EXHIBITION LABELS**

# Ella Conroy

Thornbury High School, Thornbury

Wurundjeri Country

**Ariel (*The Tempest*, William Shakespeare)**

**Costume and makeup design:** Mesh, beads, wool, synthetic twigs, synthetic ivy, polyester, corset, LED lights, elastic, eyeshadow

I have designed costumes and makeup for Ariel in Shakespeare’s *The Tempest.* As a designer, I was inspired by the influence that Ireland had on Shakespeare’s life, the colonisation of

Ireland by the English, and Gaelic and

pagan cultures.

My designs have been influenced by magical realism, particularly supernatural characters, Jacobean masque, dance and elaborate costume. I have also been influenced by epic theatre, particularly the political undertones of Gaelic colonial themes and gestus. My costume designs utilise the element of the theatre composition ‘emphasis’, as my wooden robe emulates the tree.

Furthermore, my costume designs invoke the element of the theatre

composition ‘contrast’ through the

dark robe contrasting against the light ensemble underneath. My stylised, light-coloured makeup explores the element of ‘contrast’ through the white skin and black nails.

My designs are intended for an Anglo- Saxon Australian audience, urging them to reflect on the colonial discussion and think more deeply about the contemporary colonial histories of Northern Ireland and Australia.

# Max Vassallo La Rosa

Thornbury High School, Thornbury

Wurundjeri Country

**Ariel (*The Tempest*, William Shakespeare)**

**Costume and makeup design:** EVA foam, plastidip, PVC piping, PVC elbow, hat base, polystyrene balls, plastic doll eyes, gaffer tape, spray paint, headband, chain, foam, wooden dowel, wooden pegs, papier mâché, polyester, satin, jersey, soft tulle, press studs, cotton, harness straps, foil, masking tape, bolts, nuts, washer water-activated body paint,

eyeshadow, charcoal powder, pencil

eyeliner

My costume and makeup designs respond to the character Ariel in William Shakespeare’s *The Tempest*. I was inspired by the contrast between the genuine fear of magic and witchcraft under the rule of King James I, and the significant explorative and technological advancements co-occurring in the Jacobean period.

My designs are influenced by Australian Gothic, especially the

unleashed conventions of the natural

order and the fear of an old and unknown world. As such, I have recontextualised the location of the play to a dark, foreboding and indistinct isle.

My costume pieces exemplify elements of theatre composition including motion, emphasis and contrast. My makeup focuses on the theatre composition of emphasis. The designs have been inspired by dramaturgical research into influences on the playwright, including the shipwreck of the *Sea*

*Venture*, Shakespeare’s pandering to

King James I and his beliefs, and the consequences of slavery.

My designs are intended for a white Australian audience looking to understand and acknowledge the colonial history of their ancestors, whose actions are still felt strongly to this day. I utilise conventions of epic theatre to emphasise that there will always be power within the oppressed.

# Grace Lew-Kee

Our Lady of Mercy College, Heidelberg

Wurundjeri Country

**First Voice (*Under Milk Wood*, Dylan Thomas)**

**Costume and set design:** Leather dress shoes, white collared shirt, black suspenders, suit jacket, stencil, dress pants, wood, glitter, ceramic teacups, velvet, ribbon, books, cardboard, glass bottle, LED lighting, brass telescope, antique radio, playing card boxes, twine, museum board, model ship, chiffon fabric,

paint

My costume and set designs respond to the First Voice monologue in *Under Milk Wood* by Dylan Thomas. This monologue is pivotal in introducing the small Welsh coastal town of Llareggub. My designs implement the theatrical style of magical realism to support aspects of imagination and whimsicality that inform the First Voice character.

I created a cohesive aesthetic that invites the intended adult audience to immerse themselves within the

monologue and experience the

imaginative world of the characters in the play. The aesthetic of my designs is playful and ties in with the play’s intended meaning to find the good in all people. The small village replica enhances the focus on the importance of community and friendship. The dark wood, hardcover books, vintage items and glittery stars create a cohesive performance space that appears mysterious and magical to engage the audience.

I have used battery-powered theatre technology to enhance the magic

realist style and support the set’s

transformation, enabling the book cover to transform into the library and the bookshelf to transform into the village replica. This set has been specifically designed for a single actor performing the monologue in a 5-by-5 metre space.

I wanted to show that First Voice has dedicated all of their focus to the story of Llareggub through the costume design; messily sewn scraps of fabric and mismatched buttons suggest they have mended the clothes themselves, remaining

isolated and fixated on the narrative.

Ultimately, the set and costume designs I have created provide a cohesive addition to the monologue from *Under Milk Wood* that emphasises the theatre style and enhances the actor’s ability to perform the character of First Voice in a more authentic way.

# Gemma Domingo

Caulfield Grammar School, Caulfield Bunurong Country

**Man (*Man Covets Bird*, Finegan Kruckemeyer)**

**Set and costume design:** Cotton sheets, wood, paint, kitchen utensils, stuffed gloves, stuffed leg warmers, safety pins, ribbon, foil, felt sheets, dictionary, wooden love heart, helmet, foil, light glove, denim coveralls, cotton pyjamas, felt

The magical-realist one-person play

*Man Covets Bird* by Finegan

Kruckemeyer is a children’s theatre

work that explores notions of rebirth, growing up, belonging and the warped passing of time.

The need to make both the set pieces and costume elements transformative is the base from which l built my concepts. I explore the idea of not belonging in my costume design by putting the actor in shoes that don’t fit and oversized factory overalls, as if nothing fits him because he himself doesn’t fit in yet.

I have used the theatre composition

of cohesion in my set piece design to create a balanced and whimsical aesthetic. Pairing soft tones of white and silver with three main colours – dark pink, light pink and green – I have produced a unified set piece design. Using silver details such as safety pins and clock bases, I have connected the white hues with the pink and green shades. Creating a sense of cohesion in my design helped to establish an aesthetic that intrigues the intended younger audience.

The theatre composition element of

contrast has been applied to my costume design by juxtaposing dark colours against dark pink detailing.

This deliberate contrast helps to personalise the ever-growing character. The hearts showcase the personality of the ‘man’ in a world filled with the ordinary.

The factory overalls and decorated hard hat have been used to foreshadow the man’s occupation. The felt squares symbolise repeated lines in the play about the ice that can form between people. The

assemblage of dark pink dots create a

quirky and playful atmosphere for the intended audience. I have incorporated a broken and non- functioning light bulb into the helmet design to represent the broken state of the ‘man’ who is yet to find his place in this world. In addition, I chose to adhere the light bulb with Blu Tack to establish the man’s knack for inventing objects and suggesting that his inventions can help him find his place in this world.

# Olivia Gearon

Caulfield Grammar School, Caulfield Bunurong Country

**Patricia Highsmith (*Switzerland*, Joanna Murray-Smith)**

**Set and prop design:** Bookcase, wood, chair, paper, fabric, books, paint, metal tray, fake flowers, cardboard box, tin can, peanut butter jar, typewriter, table, chair, Scotch bottle, cup, glass ashtray, photo frames, glue

The character of Patricia Highsmith is misanthropic and bigoted and has a disturbing fascination with murder

and death. My dramaturgical research

has revealed that Joanna Murray- Smith’s inspiration for writing this play was to explore the ‘darkness of the human psyche‘ that exists within Patricia. This inspired me to design Patricia’s office as a metaphor for the inside of her mind. It is dark and imposing, much like Patricia’s mental state after her difficult past and years of self-imposed isolation. The office is covered in books and clutter, depicting Patricia’s affinity for literature, as well as her fascination with objects and ideas.

The set adheres to naturalist

conventions, using realistic furniture and decorations. However, *Switzerland* also explores psychological themes, particularly the breakdown between fiction and reality. Therefore, I also chose to incorporate the non-naturalistic element of blood, which stains the books, as well as transformational theatre as the window changes.

The changing-window design symbolises the breakdown between fiction and reality through references to Patricia’s previous works, including

*The Talented Mr Ripley,* in which an

oar and a glass ashtray are used as murder weapons. In addition to this, the height difference between chairs highlights Patricia’s obsession with the power dynamic between herself and Edward.

At the beginning of the monologue, Patricia’s office appears neat and normal, but by the end of the monologue it is in complete chaos, representing the decline of Patricia’s mental health. This employs the element of theatre composition of variation, and the use of props

increases the intensity as the

monologue progresses. The strewn pages represent Patricia’s fictitious creations seeping into reality with the ominous manifestation of her own character.

**SYSTEMS**

**ENGINEERING EXHIBITION LABELS**

# Luke Bouwmeester

Padua College, Mornington Bunurong Country

**Solar Tracking Parabolic Mirror** Laser cut acrylic frame, 3D printed PLA plastic dish and brackets, light- dependent resistors, stepper motor

and driver, micro servos, Arduino Uno microcontroller, custom-made CNC circuit board

To maximise heating efficiency, I have built a system that concentrates solar heat toward a focal point to heat mass. I intended to run a pipe over

the mirror, to reflect the sun and heat

water before entering the gas heater. As a result, this would lower my gas bills and greenhouse emissions. I used light dependent resistors to detect the sun, together with an Arduino to control micro servos and a stepper motor for the tracking and movement system. I incorporated these components together with laser cut acrylic and 3D printed brackets.

# Terry Prendergast

Beaconhills College, Pakenham Bunurong Country

# LEGO Sorter

Plywood, stepper and DC Motors, laser cut ply and acrylic guides, 3D printed parts, Arduino, colour sensor, stepper motor driver, wiring, hot glue

I have created an automated LEGO sorter that can sort four different colours and four different sizes. It sorts by colour by electronically using a colour sensor and stepper motor to separate the individual pieces. It sorts

by size by mechanically driving the

pieces over differently sized holes until they fall through. The sorter can also autonomously align all the bricks and separates the results out into sixteen different bins.

# Viran Dhanapala

Girton Grammar School, Bendigo

Dja Dja Wurrung Country

# Low-cost COVID-19 Ventilator

Laser cut acrylic and MDF panels, 3D printed rack and pinion, Arduino Uno, stepper motor, HR sensor, stepper motor driver, LCD display, emergency button, Ambu bag, custom PCB

I have designed an integrated system to automate the provision of ventilation, which would otherwise be issued through handheld Ambu bag compression by healthcare workers.

The automation of this intensive

procedure decreases worker fatigue, and the low cost allows for provision in developing countries. The Arduino (control center) utilises user set inputs (tidal volume and Breaths Per Minute) along with an algorithm to determine the frequency of the pulses sent to the stepper motor. The motor drives a rack and pinion to compress the Ambu bag.

# David Naguib

St Monica’s College, Epping

Wurundjeri Country

# The Fabricator 3D

PLA plastic, MDF, steel rods, stepper motors, 12V battery, AC UPS power supply, Raspberry Pi 4B, touchscreen, acrylic, copper wiring, SKR MINI E3 V3 mainboard, printer, aluminum heated bed LCD screen, accelerometer, BIQU H2 extruder, BLTouch leveling sensor

I have created a portable additive manufacturing machine that is able to 3D print and perform rapid prototyping anywhere needed. This

machine incorporates an integrated

UPS system with a large Lifepo4 battery, allowing for continuous printing even through power outages. The machine is also able to fold its Y gantry and allow the suitcase to close for easy transportation. The latest Raspberry Pi is also integrated, allowing for wireless printing and automation for ease of use.

# Callum Gigliotti

Viewbank College, Viewbank

Wurundjeri Country

# The Resistor Sorter

PLA, MDF, Raspberry Pi Pico, SG90

servo motors, OLED display, rotary encoder, LEDs, recycled 3mm acrylic sheet

I have developed a controlled electromechanical system that automatically sorts resistors by their values. With only a small current through the resistors and a simple voltage divider circuit, the closed loop

system calculates the value of the

resistors, with a tolerance of roughly 2 per cent, before dropping them into the output slot associated with their value. The system also features an OLED display and basic user interface so the user can choose which slots correspond to what resistor values/ranges.

# Siddharth Shrivastava

Oberon High School, Armstrong Creek Wadawurrung Country

**Autonomous Litter Collecting Robot** Raspberry Pi 3 Model B, Arduino Uno, Pi camera module, DC motors, servo motors, IR distance sensor module, wheels, gears, NiMH battery, power bank battery, motor driver, PLA 3D printed components, laser cut wooden components

I have produced a system that uses object detection to autonomously collect litter from its surroundings. It

uses a Raspberry Pi board to identify

pieces of litter and an Arduino board to control the collection and drive subsystems. A rotating tray is used to lift the pieces of litter and deposit them into a storage compartment.

The robot is programmed to actively search its surroundings for litter, during which it can identify items and avoid obstructions using a distance sensor.

# Luke Tan

Ballarat Grammar, Lake Wendouree

Wadawurrung Country

# Self-balancing Motorbike

Gyroscope, accelerometer, 3D printed

frame, Arduino, acrylic flywheel, motors, motor driver, acrylic wheels, Lipo battery, servo, receiver and transmitter

I have created an entirely self- balancing motorbike. The motorbike uses a gyroscope and accelerometer with a data filter to determine its position. It then utilises a variable set-

point PID (Proportional Integral

Derivative) control system to calculate how fast, and in what direction, to spin the flywheel. The flywheel, which is connected to a geared DC motor, creates a balancing torque in the direction needed to remain upright.

**VET ENGINEERING STUDIES EXHIBITION LABELS**

**INTEGRATED**

**TECHNOLOGIES EXHIBITION LABELS**

# Alistair Graham

Northern College of the Arts and

Technology, Preston, Wurundjeri Country

Fitzroy High School, Fitzroy North, Wurundjeri Country

# Off-Grid Digital Water Tank Meter

Arduino microcontrollers, PCB Boards, electronic components, housing box, solar panel, rechargeable battery, charge controller

My project is an off-grid digital water meter designed to replace the traditional analogue water meters

installed in most rural water tanks.

My design aims to overcome some of the shortcomings faced by similar water tank meter products on the market, most notably the lack of compatibility with areas without regular power or internet connection.

# Units of Competency

VU23111

Apply electro technology knowledge and skills in integrated technologies work

# James Crockett

Swinburne University of Technology, Wantirna, Wurundjeri Country Luther College, Croydon, Wurundjeri Country

# Three Axis Robotic Arm

Aluminium, stainless steel, PLA+

My design brief focused on occupational health and safety (OH&S). The robotic arm I have created would allow a human user to perform tasks from a safe distance in hazardous environments, such as the handling of toxic waste or highly volatile substances. The use of

aluminium, PLA+ and stainless steel

all add chemical resistance to the robot, and all waterproof electronics ensure that operations can be performed both indoors and outdoors.

# Units of Competency

MEMPE006A

Undertake a basic engineering project

**MUSIC (SOUND PRODUCTION) EXHIBITION LABELS**

# Sage Roadknight

Alice Miller School, Macedon

Wurundjeri Country

# Trust the Dead

Logic Pro X

*Trust the Dead* is a unique blend of folk and alternative music styles. I combined the commonly used instrumentation and storytelling qualities of folk with modern production and effects to create a unique and engaging track. I enjoyed the challenge of composing, producing and mixing a modern-

sounding track that retained its folk

roots while experimenting and pushing the parameters of the effects I could use.

# Units of Competency

CUASOU317

Record and mix basic music demos CUASOU412

Manage audio input sources



# Jorell Mobbs

Ballarat Grammar, Wendouree Wadawurrung Country

# Every Time

FL Studio

My song, *Every Time*, is a reflection on complicated relationships, in particular the perplexing experience of feeling both hopelessness and love. I used FL Studio for all the recording, mixing and mastering involved in creating the track. This original song was written and performed by me and my brother Declan. The project

uses 43 mixer tracks, 80 playlist tracks

and more than 45 audio samples or recordings. The mix was designed to show variation, including panning, stereo and different tonal and FX treatments as the song develops.

These techniques, along with the tension and release within the track, emphasise the emotional push and pull of the relationship experience.

# Units of Competency

CUASOU317

Record and mix basic music demos CUASOU412

Manage audio input sources



**VET CREATIVE**

**AND DIGITAL MEDIA EXHIBITION LABELS**

# Kira Burdack

Northern College of Arts and Technology, Preston Wurundjeri Country

# Noodog

Animation

Clip Studio Paint, Adobe Premiere

The Noodog advertisement is designed to promote a fictional instant noodle brand I created. My animation follows a sister who comforts their sick younger sibling by making them soup noodles. My target audience was families and children, so

I designed simple characters and

easily recognisable dogs to make them feel familiar and appealing. The warm and lighthearted atmosphere of the animation aims to create a positive, memorable experience that will then be associated with the product.

# Units of Competency

CUADES302

Explore and apply the creative design process to 2D forms

CUAANM301

Create 2D digital animations

# Nicole Dulberg

Mentone Girls’ Grammar School, Mentone

Bunurong Country

# Stop Cosmetic Animal Testing

Animation

Adobe Animate, Adobe Premiere Pro, Procreate

I created this animation with the intention of spreading awareness about an issue I am greatly passionate about: cosmetic animal testing. I decided to tell the story from Matilda

the mouse’s perspective, so that my

audience could gain a deeper understanding of the physical and emotional harm these animals suffer. I created my illustrations in Procreate and then produced my animation using Adobe Animate.

# Units of Competency

CUAANM301

Create 2D digital animations

# Finlay Elder

St Leonard’s College, Brighton East

Bunurong Country

# Home Pizza Cucina

Website

Adobe Dreamweaver, Adobe

Photoshop, Adobe Illustrator

My website is a platform for a fictional business I created, Home Pizza Cucina, which offers pizza- cooking classes for consumers. I designed the website through concept sketches in pre-production and drafted the written content

before coding the website in

production. I also composed other media assets such as the photographs, which have been incorporated into the design.

# Units of Competency

CUADIG312

Author interactive sequences CUAWRT301

Write content for a range of media

# Faith Gigliotti

Northern College of the Arts and

Technology, Preston**,** Wurundjeri Country

Northside Christian College, Bundoora, Wurundjeri Country

# Amphicar 770

Animation

Procreate, Abode Animate

The Amphicar 770 is a unique car that was produced in the 1960s. What makes the Amphicar unique is its ability to drive on water. It was a small four-seater car made for road trips and boat rides. I created rough

sketches from researching the vehicle

and its history. I drew images on Procreate and then imported them into Adobe Animate. I used layer masking, tweening and frame-by- frame animation to really bring the Amphicar to life.

# Units of Competency

CUADES302

Explore and apply the creative design process to 2D forms

CUAANM301

Create 2D digital animations

# Chaitrita Mantri

Mentone Girls’ Grammar School, Mentone

Bunurong Country

# Stop Deforestation

Animation

Adobe Animate, Adobe Photoshop

My animation depicts the looming threat of habitat destruction. The main character, a baby elephant, symbolises the strife of animals facing the threat of deforestation. The loving bond between the elephant and its mother represents the inextricable

connection that all animals share with

nature. The animation ends with a poignant reminder of the suffering endured by the animal kingdom at the hands of humans and calls for immediate action to ‘Stop Deforestation’.

# Units of Competency

CUAANM301

Create 2D digital animations

# Mercedes Robertson

Mildura Senior College, Mildura First Peoples of the Millewa-Mallee, being Latji Latji and Ngintait Traditional Owners

# Memories

Animation

Procreate, Adobe Animate

*Memories* is an animation based on the backstory of a character I created. The animation is centred on this character’s perspective and her struggle between memories of her

lost lover and the grim reality

surrounding her. This project required an extensive planning process that included inspiration gathering, storyboarding and lengthy asset development.

# Units of Competency

CUAANM301

Create 2D digital animations CUADIG304

Create visual design components

# Mercedes Robertson

Mildura Senior College, Mildura First Peoples of the Millewa-Mallee, being Latji Latji and Ngintait Traditional Owners

# Character Design Project

Portfolio Procreate

My character design project was centred on the idea of a ‘half-human’ being that possesses human characteristics combined with flora, fauna or mythical creatures. This project embodies my fascination with

the human physique, wildlife, fantasy

and mythology. When developing my character, I aimed to create a design that was compelling, communicated an underlining story, and was unique. To achieve this, I thought broadly before refining the characteristics I was drawn to.

# Units of Competency

CUADES302

Explore and apply the creative design process to 2D forms

# Sophie Whitney

Mentone Girls’ Grammar School,

Mentone Bunurong Country

# Perfectly Imperfect

Animation

Procreate, Adobe Animate

*Perfectly Imperfect* is a short animation that focuses on the influence that social media has on body image and body dysmorphia. The animation was created to highlight the difficulties of body dysmorphia and create awareness of

the impact that social media has on

an individual’s mental health. My creation of the animation involved the lengthy process of filming and taking pictures of myself, then rotoscoping these images into a cartoon form.

# Units of Competency

CUAANM301

Create 2D digital animations